

Choice Prompt: Design an educational game (including plenty of physical movement your students would perform like moving around the classroom, switching seats, tossing a soft ball around...you get the picture) around the topic of diversity, learning styles, or differentiation.

Activity Relay

This game focuses specifically on helping students understand student diversity and learning styles through different activities. Before this game, the group would talk a bit about learning styles and differences that students might have in the classroom.

Game Setup:

- Create 4 stations
 - Blindfold Art
 - Students will draw a picture while blindfolded. They will be simple pictures like cat, dog, house, etc.
 - Puzzle Assembly
 - Students will complete a small jigsaw puzzle while wearing super bulky gloves
 - Memory Recall
 - Student gets a tray of items, must study it for 30 seconds, and then list and recall the most items
 - Charades
 - Students will act out a series of clues to get their teammates to guess words. Students must get their teammates to get at least 4 words. They will be simple words and phrases like basketball, mummy, volcano, etc.

Rules

1. Break up students into groups of 4
2. Teams line up at the starting line. When the game starts a player from each team goes to the first station
3. Players must complete their task at their station as quickly and accurately as possible. Once a task is completed, players run back to their team and tag the next player.
4. The first team to have all members complete all 4 stations and return to the start line wins.

After the game, we will have a quick discussion with students. I want students to reflect on how they chose who was doing which task. Was it because some people feel that they can complete some tasks better than others (relate to learning styles)? Additionally, how did having their

abilities changed change their perspective on how other students might struggle with tasks that they find easy? Try to relate this to students' learning abilities, not just physical disabilities. Here are some questions that I might ask some students:

- How did your team decide who would tackle each station?
- What factors influenced these decisions?
- Were there any assumptions made about teammates' abilities?
- Did this activity make you think about how different people might be better at different tasks, similar to how some people learn better through different methods?
- How do you learn best?
- How did experiencing the physical restrictions change your perspective on the challenges that some students face in the classroom?
- How might this experience help you understand classmates who find certain academic tasks difficult, which you might find easy, or vice versa?
- How can we use our understanding of different abilities and learning styles to help everyone learn better? Think about strategies that could help classmates who struggle in areas you excel in.
- What methods or tools could we implement in class to accommodate various learning styles and abilities more effectively?
- What did you learn about yourself during this game, especially when faced with tasks that challenged you in unexpected ways?
- How can this awareness help you work more effectively in diverse groups in the future?